



2018 CRL Showcase Rules

Questions during the tournament may be answered by any of the field marshals or by members of the tournament committee, who will be stationed at tournament headquarters at Cherry Island Complex. The Tournament committee has the authority to rule on any situation(s) not covered by these rules.

POSTING OF RESULTS

Match scores will be posted online. Teams should verify their scores online.
The ultimate scores/standings record will be kept on the website.
In case of a discrepancy, the official game card signed by the referee shall prevail.

SCHEDULES

The online system will reflect the official schedules. Teams should verify their schedules often and up to 2 days prior to the start of the tournament.

ON-LINE REGISTRATION

Current 2017/2018 year age will be used.

ACCEPTANCE

Teams will be accepted based on their record. Placement in divisions and brackets will also be made based on the teams' records as well as geographical mix. Team placement in divisions is made by the Tournament Committee and it is not open to appeal.

WITHDRAWAL

Withdrawal must be done via email to the Tournament Director. Teams withdrawing after acceptance will forfeit their entry fees. Any team withdrawing must do so in writing.

CHECK IN

Team will perform online check-in by Thursday 8PM at which time the roster will be frozen.
Prior to every game the teams will be checked-in for all player passes and equipment. Only players on the gotsoccer roster (and on the game card) will be allowed to play.

CREDENTIALS

Players/Coaches Passes: Player and coach passes are required.

Acceptable player and coach credentials are current, laminated 2017/2018 USYSA (CYSA) or US Soccer Club player/coach passes.

Medical Release Forms: All teams must have in possession medical release forms – 1601 Cal North (printed on the back of the pass) or equivalent. These forms may be spot-checked during the event.

CRL Playoffs

Only players on the official roster submitted by the State Association will be allowed to participate. Players associated with another team qualified for the Regionals may not be used as Club Players.

ROSTERS

Teams may register a maximum of twenty-six (22) players. A maximum of eighteen (18) players from the registered total may be used for any one game.

GUEST PLAYERS

There is no limit to the number of guest players allowed. A guest player is a player that is not part of the same Club/League. All guest players must have the Appropriate Guest Player or Player Loan Forms.

GAME CARDS

The event organizer will generate the game cards.

Playing Rules

Questions during the tournament may be answered by any of the field marshals or by members of the tournament committee, who, if not at the fields, will be stationed at tournament headquarters. The Tournament Committee has the authority to rule on any situation not covered by these rules.

GAME RULES

The tournament shall be governed by FIFA Laws of the Game as modified as described herein.

DETERMINATION OF WINNERS

Teams will earn points based on the results of the preliminary matches. Points will be awarded as follows:

- 3 points for a win
- 1 points for a tie
- 0 points for a loss
- 1 point will be deducted from the team's total for each red card (ejection) issued to a player.
- 2 points will be deducted from the team's total for each ejection issued to a coach or a team spectator associates with the team.

TIE BREAKING PROCEDURES

If teams have the same number of points at the end of the preliminary rounds, ties will be resolved using the following criteria in this order:

1. Head-to-head results – eliminated if more than 2 teams
2. Most Wins
3. Goal differential
4. Most Shutouts
5. Most goals scored
6. Fewest goals allowed
7. Penalty Kicks
8. Coin toss by the Tournament Director or member of the Tournament Committee at Tournament Headquarters.

TOURNAMENT FORMAT

Three games guaranteed. No Trophies/medals will be awarded.

LENGTH OF GAMES

2x35 Min Halves

Half Time will be exactly 5 minutes. For CRL Play-off games half-time will be 10 minutes.

SUBSTITUTIONS

Unlimited substitutions during the game on any restart allowed with the referee permission.

GAME START – Game Check-in

All games will start at the scheduled time. Teams must be prepared to be checked in by the referee at least 15 minutes prior to game start and report to the field, ready to play, with a minimum of nine (9) players within 5 minutes of the scheduled game time, the game will be forfeited to the team with at least nine (9) players in attendance.

SUSPENDED and TERMINATED GAMES

Tournament Officials may suspend and/or terminate games for reason. If a game is terminated, the game may be resumed at the discretion of Tournament officials, but is subject to ending 5 minutes prior to the next scheduled game start. If a game is terminated due to field issues, or due to the serious injury of a player, game play may be resumed at the discretion of the Tournament officials. Tournament officials may also conclude the game, require completion of the game or utilize penalty kicks to determine the winner of the game depending upon the circumstance. If, in the opinion of Tournament officials, a game must be terminated due to the serious or violent misconduct of players, coaches, or spectators; the offending team could be suspended from further play and forfeits that game and potentially all remaining games. All previous points earned remain as played.

Delays of game will only be allowed for an injury to a player that is unable to be moved from the field and/or requiring professional medical attention. Primary regard will be to the safety of the injured player. The delay may result in appropriate time being added to the full game time, depending on the judgment of the referee. The result of a suspended game due to serious injury will stand as of the time of suspension.

MEDICAL ASSISTANCE

All injuries shall be reported to the EMT on site. Tournament Headquarters will be notified of the medical emergency.

LOGISTICS

Teams will play from the same side of the field, with the spectators on the opposite side.

SPORTSMANSHIP

Good sportsmanship will prevail at all times. Coaches are responsible for the conduct of their players, parents and spectators. A coach may not enter the field of play except on a referee's signal. Coaches, players, parents and spectators shall not harangue, harass or attempt to distract players, referees or assistant referees. Infraction of these rules will result in a warning followed by an ejection. Appropriate disciplinary action will be determined by the Tournament Director for infringements of this tournament rule.

EJECTIONS and CAUTIONS

A player, parent or coach who has been ejected in a game, will not return for that game and will not be allowed to participate in the next scheduled game. Ejections will be reviewed by the Tournament Disciplinary Committee and may result in a more severe penalty. Fighting by players, violent conduct or harassment of referees by coaches, parents or spectators will be considered serious misconduct. Each ejection will result in a cumulative **deduction** from the team's tournament points. Any ejection of a coach or a team spectator will result in a **two-point deduction** from the team's tournament points. Suspension for 2 yellow cards may be waived at the discretion of the Tournament Disciplinary Committee.

FORFEIT and BYES

All teams that forfeit will have the game(s) scored a 0-2 loss. Teams failing to report ready to play within five minutes of the scheduled kick off time will forfeit. *The tournament has no financial or other obligation to compensate teams that may end up playing fewer games than the number guaranteed due to an opponent's forfeit.*

HOME TEAM

The team listed first on the schedule will be the home team. In the event that both teams have the same colored uniforms, the home team will be asked to change.

Uniform guideline: To simplify matters, we strongly suggest that the home team wears their dark colored uniform and the visiting team wears their white or light colored uniform.

DISPUTES & PROTESTS

Game conduct is under the jurisdiction of the referee. The tournament officials will not overrule a referee's decision.

All game results will be considered final. No protests will be allowed.

PLAYER EQUIPMENT

Cleats	Players shall only wear soccer cleats or turf field shoes. No metal studs are allowed on the turf fields.
Shin guards	Shin guards are required for all tournament play. They must be worn properly and shall be professionally manufactured and unaltered. Shin guards must cover a minimum $\frac{3}{4}$ of the shin. Players wearing shin guards that are too short will not be allowed to play.
Casts and Splints	Dangerous equipment and devices include, but are not limited to orthopedic casts, air splints, or metal splints. Players wearing any dangerous equipment will not be eligible to participate in any tournament game.
Braces	It is strongly recommended for the safety of the player, that a player does not wear a brace during tournament play. Braces may be allowed at discretion of the referee if in his opinion, does not pose danger to players. The brace must be properly covered for the duration of the match. Elastic-type supports without any metal, carbon fiber, and hard plastic or like devices are permitted provided the Referee does not deem the support to be potentially harmful to other players.
Eyeglasses	Players who must wear eyeglasses are encouraged to wear sports goggles. Players must wear glasses that are safe. Lenses must be unbreakable and frames must be unbreakable plastic or sturdy material.
Jewelry	Absolutely no jewelry may be worn while participating in any tournament play. Only Medical Alert Warning Bracelets may be worn; which are to be taped as necessary.

RULES CHANGE

The Tournament Committee reserves the right to modify these rules at any time prior to the start of the Tournament. Any rule changes will be announced at the team check-in. All situations not covered by these rules will be resolved by the Tournament Committee. The Tournament Committee may make alterations to these rules as necessary and such changes will be final and no appeal will be accepted.

OTHER

The Tournament Committee will make all other determinations.